

# VIKI'S COURSE

## PERFORMANCE



### ON COURSE

This is a great on course game to work on for any level player, and can be particularly fun to play as a 4 ball.

To begin you / everyone must start from the 50 metre / 50 yard marker and play the first 3 holes from there. If you manage to shoot a score of 9 or better (ie 3 on every hole) then you move back to the 100 metre / yard marker for the next 3 holes and repeat the process. If you happen to shoot more than 9 you simply remain there for the next 3 holes. This pattern continues until all 9 or 18 holes are completed. The winner is whoever can get back the furthest by the end of the last hole.

On actual par 3's the maximum distance you can be is the furthest point from the hole on the back tee, therefore if your longest tee is 180 yards and you are on the 200 holes simply play from the 180y point. Once you pass 250 each hole (except actual par 3's) become par 4's, meaning if you had 3 holes in a row that were being played from the 250y marker the score you must get to progress is 12 or less.

If you want to add some spice to this game you can play an additional rule where it becomes make or miss, ie if you shoot 9 or better you move back as normal, however if you shoot 10 or more then you move forward. This will add a nice bit of pressure, especially in a group setting.