



1 OUT OF 3

Skill Development

1 out of 3 is the next step on from “Zero Line” and “Double Trouble” however we begin to introduce a small element of performance to the equation.

Similar to the two previously mentioned games the first task is to simply find the zero line or the straight uphill putt towards a ghost hole. In the image below that will be 6 on the clock face. This should be between 8ft and 10ft in length and once you have found it simply mark it with a tee. From there continue to mark the other positions on the clock face.

To begin the drill you will begin at 12 and strike 3 putts in total towards the ghost hole. All 3 of the balls must finish within the steel of your putter behind the hole (approximately 2ft) and one must cross the ghost hole. If you do this correctly then you will move from 12 to 1 on the clock and repeat the process. If you either miss the speed window or do not hole one putt you simply remain on the number and try it again. Continue this process until you have completed each number on the clock face.

Once you have completed each number successfully you can repeat the drill using a different distance or changing the placement of the ghost hole.

The main purpose of the task is to test your green reading and tighten up your speed control. While there are some performance elements to the game it is still a skill drill and there is no score.

Straight Downhill

11

12

1

L - R
PUTTS

R - L
PUTTS

10

2

MAXIMUM BREAK

MAXIMUM BREAK

9

3

8

4

7

6

5

Straight Uphill

