



# THE 3 POINT GAME (INTRO)

## Performance

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The 3 point game is a great way to test each aspect of your putting and figure out which of the 3 areas is the main reason you are not holing putts, those 3 areas are start line, speed control and green reading.

To complete the drill you will hit 18 putts between 6ft and 15ft with some break. Mark each starting point of the putt using a tee, and then mark a semi circle 2ft wide behind the hole with 3 more tees, this we will call the safe zone.

Finally read the putt and create a gate at the midpoint of the putt using two tees. The gate should be approximately 1 putter head wide. From that spot you will hit 1 putt. Each putt will have 3 points available to win, 1 point will be available if the ball passess through the middle of the gates (start line), 1 point will be available if the ball finishes in the safe zone (speed control) and 1 point will be available if the ball goes into the hole (green reading).

Each time you have completed a putt fill in the scorecard below. Once all 18 putts have been completed make note of the results And identify which area needs the most work.

	LINE	SPEED	READ	TOTAL
1				
2				
3				
4				
5				
6				
7				
8				
9				
TOTAL				

	LINE	SPEED	READ	TOTAL
10				
11				
12				
13				
14				
15				
16				
17				
18				
TOTAL				